# HILL MORRINGS

### VINYL WALLCOVERINGS \\ PRINTABLE SUBSTRATES

## Specification GRASSCLOTH COMMERCIAL WALLCOVERING

#### Description

Commercial grade printable vinyl wallcovering substrate.

#### Composition

Low VOC vinyl face with a polyester cotton woven backing. Printed using Greenguard GOLD certified inks.

#### **Dimensions**

1300 mm printed width X 20 lineal m. \*Available by the lineal metre

#### Weight

480gsm /sqm Heavy Duty Type II

#### Performance

Hard wearing commercial grade wallcovering which is colourfast anti-microbial, anti-fungal, colourfast and washable.

#### Fire Rating

Group 2 - AS/NZS 3837: 1998

#### Wellness

Low VOC commercial wallcovering substrate which meets CA-1350 indoor air quality standards and free from Cadmium, Lead and other heavy metals. Printed with Greenguard GOLD certified inks.

#### Warranty

5 year manufacturer's warranty

#### Care & Maintenance

Ordinary dirt and smudges can be removed with a mild soap and warm water and a microfibre cloth. Clean from bottom of wall upward. Rinse thoroughly with clean water from the top down using a sponge. Deeply embossed wallcoverings may need extra attention to remove suds or loosened dirt that may lodge in the embossing. Dry wallcovering with a soft lint free cloth or towel.

For more difficult stains that are only surface deep, the use of a stronger detergent is recommended such as a citrus based cleaner. Always test an inconspicuous area first to be sure that the surface or print are not damaged or discoloured.

Stains should be removed as quickly as possible to reduce the chance of a permanent mark.

Repeated use of strong cleaners in the same area may affect the wallcoverings appearance and cause "light marks" when viewed from different angles and lighting conditions. This is particularly relevant to dark colours.

DO NOT USE steel wool or harsh abrasives because they can damage the surface.

DO NOT USE solvent, alcohol, pine oil, or cleaners that contain these kinds of products as they can damage the surface.